

Application number

1892477

Registration number

TMA1093574

Type(s)

Standard Characters

Category

Trademark

CIPO Status

REGISTERED

TM5 status

LIVE/REGISTRATION/Issued
and Active



The trademark application has
been registered with the Office.

Filed

2018-04-09

Registered

2021-02-12

Registration Expiry Date

2031-02-12

Registered Owner

Proof Inc.
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UNITED STATES OF
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Agent

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Documents

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Index headings

PROOF

Services (Nice class & Statement)

41 (1) Development, and production of visualization services, namely Pre-Visualization, Technical Visualization, Pitch Visualization, and Post-visualization for motion pictures, television programs, commercials, virtual and augmented reality environments, live events, namely live comedy shows, live musical concerts, live dance performances, live theatrical performances and live speeches and presentations, live architectural installations, video games, and immersive environments, namely digital or simulated worlds emulating a physical world. development, and production of physical and digital immersive environments, namely digital or simulated worlds emulating a physical world; Visual effects services for motion pictures, television programs, commercials, virtual and augmented reality environments, live events, namely live comedy shows, live musical concerts, live dance performances, live theatrical performances and live speeches and presentations, live architectural installations, video games, and immersive environments, namely digital or simulated worlds emulating a physical world; development, and production of virtual reality, augmented reality, and mixed reality for motion pictures, television programs, commercials, virtual and augmented reality environments, live events, namely live comedy shows, live musical concerts, live dance performances, live theatrical performances and live speeches and presentations, live architectural installations, video games, and immersive environments, namely digital or simulated worlds emulating a physical world; Production and post-production supervision services for motion pictures, television programs, commercials, virtual and augmented reality environments, live events, namely live comedy shows, live musical concerts, live dance performances, live theatrical performances and live speeches and presentations, live architectural installations, video games, and immersive environments, namely digital or simulated worlds emulating a physical world; Onset consulting in the field of production of visual effects and immersive environments, namely digital or simulated worlds emulating a physical world, for motion pictures, television programs, commercials, live events, namely live comedy shows, live musical concerts, live dance performances, live theatrical performances and live speeches and presentations, live architectural installations, and video games; Visualization services, namely Pre-Visualization, Technical Visualization, Pitch Visualization, and Post-visualization for motion pictures, television programs, commercials, virtual and augmented reality environments, live events, namely live comedy shows, live musical

42 concerts, live dance performances, live theatrical performances and live speeches and presentations, live architectural installations, video games, and immersive environments, namely digital or simulated worlds emulating a physical world
 (2) Design of visualization services, namely Pre-Visualization, Technical Visualization, Pitch Visualization, and Post-visualization for motion pictures, television programs, commercials, virtual and augmented reality environments, live events, namely live comedy shows, live musical concerts, live dance performances, live theatrical performances and live speeches and presentations, live architectural installations, video games, and immersive environments, namely digital or simulated worlds emulating a physical world; Design of physical and digital immersive environments, namely digital or simulated worlds emulating a physical world; Design of virtual reality, augmented reality, and mixed reality for motion pictures, television programs, commercials, virtual and augmented reality environments, live events, namely live comedy shows, live musical concerts, live dance performances, live theatrical performances and live speeches and presentations, live architectural installations, video games, and immersive environments, namely digital or simulated worlds emulating a physical world

Claims

Used in CANADA since at least March 2016
 Used in UNITED STATES OF AMERICA
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