

Application number

2202996

Registration number

TMA1256416

Type(s)

Design

Category

Trademark

CIPO Status

REGISTERED

TM5 status

LIVE/REGISTRATION/Issued
and Active



The trademark application has
been registered with the Office.

Filed

2022-08-10

Registered

2024-09-16

Registration Expiry Date

2034-09-16

Registered Owner

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Index headings

MOMOYO

Vienna information (Code & Description)

4.5.21	Masks or fanciful or unidentifiable heads
16.1.4	Telecommunication, television, sound recording or sound reproduction apparatus and equipment, computers
A 16.1.6	Computers, word processors
16.3.13	Spectacles, spectacle frames
21.1.18	Video game consoles and controllers
26.4.1	Squares
26.4.4	Other irregular parallelograms, trapezia and quadrilaterals, quadrilaterals containing one or more rounded corners
26.4.7	Two quadrilaterals, one inside the other
A 26.4.16	Quadrilaterals containing other figurative elements
A 26.4.18	Quadrilaterals containing one or more letters
A 26.4.24	Quadrilaterals with dark surfaces or parts of surfaces

Goods (Nice class & Statement)

9	(1) Augmented reality game software; computer application software in playing video and computer games; computer game software; computer game software downloadable from a global computer network; computer game software, downloadable; computer games; computer hardware; computer keyboards; computer mouse; computer screens; computer software for creating computer games; computer software for creating video games; computer speakers; covers for smartphones; digital cameras; downloadable interactive entertainment software for playing video games; downloadable interactive multimedia computer game programs for playing video and computer games; electronic game software; eyewear, namely, sunglasses, eyeglasses and ophthalmic frames and cases therefor; headphones; headsets; headsets for virtual reality games; interactive computer game programs; joysticks for use with computers, other than for video games; mousepads; recorded computer game programs; video game programs; video game software; virtual reality game software
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Services (Nice class & Statement)

41	(1) Editing of video games; entertainment in the nature of fantasy sports leagues; entertainment in the nature of ongoing game shows; entertainment services, namely, providing on-line, non-downloadable virtual content featuring art works, photographs, images, animation, and videos, for use online and in virtual environments; entertainment services, namely, providing online computer game; entertainment services, namely, providing online electronic games; entertainment services, namely,
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Documents

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providing temporary use of non-downloadable computer games; games as a service (GAAS) provider services featuring online non-downloadable videogames and computer games; online video gaming services; operation and coordination of video gaming leagues; operation and coordination of electronic game tournaments; organization of electronic game competitions; organization of video gaming leagues; production of video and computer game software; production of video games and computer games; providing amusement arcade services; providing entertainment information about video game tournaments and competitions via a website; providing information in the field of computer games via an online blog; providing information in the field of virtual reality games via an online blog; providing information on computer game strategies and video game strategies via computer networks and global communication networks; providing information on entertainment in the field of computer games and video games; providing interactive multiplayer online computer games via a global network; providing news and information in the nature of statistics and trivia in the field of electronic games; providing non-downloadable casino games and video games via wireless computer networks; providing non-downloadable computer software for playing games of chance, which accept a wager, via the internet; providing non-downloadable video games via global communication networks; providing on-line computer games and information about computer games via a website; providing on-line non-downloadable magazines, journals and newsletters in the field of computer games, video games, cartoons and general entertainment; providing online augmented reality computer games for use on mobile phones, smart phones, cellular phones, personal computers, tablet computers, notebook computers; providing online augmented reality games; providing online non-downloadable audio and visual recordings in the field of computer games and video games; providing online virtual reality computer games for use on mobile phones, smart phones, cellular phones, personal computers, tablet computers, notebook computers; providing tracking of users of online interactive electronic gaming and matching online game players with other players of all skill levels; providing user rankings, ratings, and reviews for video games and e-sports video gaming for entertainment purposes via a website; publishing of video game software; special effects animation services for film and video; virtual reality game services provided on-line from a computer network

(2) Application service provider (ASP) services featuring computer software and providing online non-downloadable software, namely, computer game software; computer hardware and software design; computer programming; computer programming of computer games; computer programming of video games; design and development of computer game software; design and development of computers and programs for computers; design and development of virtual reality software; development of computer games; development of computer hardware for computer games; development of computer software;

providing a platform as a service [PaaS] that allows computer software developers to collaboratively develop software via a website; providing temporary use of non-downloadable software for developing computer games; providing temporary use of non-downloadable software for developing interactive computer games; providing temporary use of non-downloadable software for developing video games; rental of computer software; software as a service (SaaS) provider in the field of computer game software; software design and development; video game development services

Action History

Action	Action date	Due date	Comments
Filed	2022-08-10		
Created	2022-08-10		
Formalized	2022-08-10		
Search Recorded	2024-02-28		
Examiner's First Report	2024-02-28	2024-08-28	
Approved	2024-05-28		APPROVED BY PROGRAM EX200M1
Approval Notice Sent	2024-05-28		APPROVED BY PROGRAM EX200M1
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Registered	2024-09-16	2034-09-16	