

Numéro de demande

2058869

Numéro d'enregistrement

TMA1381313

Type(s)

Caractères standard

Catégorie

Marque de commerce

Statut de l'OPIIC

ENREGISTRÉE

Statut de TM5

ACTIF/ENREGISTREMENT/
émit et actif



La demande de marque a été
enregistrée auprès de l'Office.

Produite

2020-10-21

Enregistrée

2026-01-30

**Date d'expiration de l'
enregistrement**

2036-01-30

Propriétaire inscrit

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Documents

[Afficher les documents](#)

Rubriques d'index

SUPER SPY RYAN

Produits (Classe de Nice & Énoncé(s))

- 9 (1) Pre-recorded audio and video recordings featuring children's entertainment and entertainment of general interest to children, parents and families; Mouse pads; Walkie-talkies; Cell phone covers; Cell phone straps; Computer game software; computer, Video and interactive game software; Computer game programs; Electronic game programs; Interactive video game programs; Computer software for enabling users to post and display information for sharing with others in the field of electronic gaming via the Internet and other communications networks; Video game programs; game software for playing video and online games; Interactive multimedia software recorded on CD-ROMs, DVDs and flash memory cards featuring animation; Interactive computer game programs; Downloadable computer game software via a global computer network and wireless devices; Computer game software for mobile and cellular phones, handheld computers, computers, video game consoles and other handheld and free-standing wireless devices; Computer software for creating, editing, viewing and annotating digital images, graphics, animations and multimedia content; computer software for creating digital animation; Photographic apparatus and instruments, namely, cameras, camera flashes and cases adapted for cameras and photographic apparatus; Optical apparatus and instruments, namely, optical discs featuring children's entertainment and entertainment of general interest to children, parents and families pre-recorded magnetic data carriers, namely, pre-recorded audio tapes featuring music featuring music; downloadable digital content being images for children's entertainment and entertainment of general interest to children, parents and families; Motion picture films featuring children's entertainment and entertainment of general interest to children, parents and families; Downloadable animated cartoons and computer games; Pre-recorded digital audio tapes featuring music, and entertainment of general interest to children, parents and families; Pre-recorded DVDs featuring exercise routines and instructions; Pre-recorded magnetic audio discs featuring music; Pre-recorded video cassettes featuring music, images of children's entertainment and entertainment of general interest to children, parents and families, motion picture films featuring children's entertainment and entertainment of general interest to children, parents and families and animated cartoons; Computer hardware for data processing; Video game programs for cellular telephones, mobile devices, laptops, personal computers, video game consoles and tablet computers; Video game software for handheld game

devices; Computer game programs downloadable via the Internet; Downloadable electronic game programs; Electronic game software; Computer game programs for handheld game devices; Electronic game software for mobile phones downloadable via the Internet; Downloadable computer game programs; Computer application software for mobile phones, namely, software for the collection, editing, organizing, modifying, book marking, transmission, storage and sharing of data and information in the fields of children's entertainment and entertainment of general interest to children, parents and families; phonograph records featuring music; Interactive game software; Recorded computer operating programs; Computers; Data processing apparatus, namely, computers; Protective cases for telephones and portable computers; Carrying cases and bags adapted for laptops and mobile phones; Pre-recorded DVDs featuring music, images of children's entertainment and entertainment of general interest to children, parents and families, motion picture films featuring children's entertainment and entertainment of general interest to children, parents and families, animated cartoons and computer games; Blank recordable compact disks with printable upper surfaces on which text or graphics can be directly printed; compact disc players; Pre-recorded compact discs featuring music, images of children's entertainment and entertainment of general interest to children, parents and families, motion picture films featuring children's entertainment and entertainment of general interest to children, parents and families, animated cartoons and computer games; Multimedia software recorded on CD-ROM featuring music, images of children's entertainment and entertainment of general interest to children, parents and families, motion picture films featuring children's entertainment and entertainment of general interest to children, parents and families, animated cartoons and computer games; Multimedia software recorded on CD-ROM for controlling consumer video game devices; Mouse mats; Sunglasses; Spectacles; eyeglass chains; Spectacle cases; Video game cartridges, Cassettes and discs; Mobile phone cases and carrying cases specially adapted for holding and carrying mobile telephones and personal computers; Bags, carrying cases, holders and protective cases specifically adapted for use with cellular telephones and laptops; Protective covers for cell phones and laptops; Headphones; Ear phones; ear phones, microphones and speaker microphones for mobile telephones; straps and cases specifically adapted for use with cellular mobile telephones; Digital music downloadable from the Internet; downloadable music files; Binoculars; Cameras, cinematographic cameras and structural parts and fittings therefor; Motion picture films featuring animated cartoons; Heat regulating apparatus, namely, thermostats; household thermometers, not for medical purposes; temperature indicators; Magnetically encoded gift cards; Neon signs; notebook computers; Handheld calculators; Record players; Audio and visual apparatus for singing, namely, karaoke players, microphones and video screens for displaying song lyrics; Headsets for mobile telephones;

Goggles for sports; Protective helmets for sports; Downloadable electronic publications in the nature of books and magazines in the fields of children's entertainment, cartoons, computer literacy, spelling, reading, math, social studies, science, geography, language arts, foreign languages, writing, geology, phonics, music, art and general trivia; Downloadable cartoon strips; Memory cards for consumer video game apparatus.

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(2) Clothing, namely, tops, namely, casual clothing tops, tank tops, t-shirts, shirts, sweaters, sweatshirts, hooded sweatshirts, pullovers, jackets, coats, overcoats, parkas, jogging suits, jerseys, one-piece fitted garments for children, shortalls, overalls, skirts, rompers, coveralls, dresses, jumpers, bottoms, namely, casual clothing bottoms, pants, shorts, leggings, scarves, shawls, belts, gloves, suspenders, neckwear being scarves, neck bands, neck ties, bow ties, socks, stockings and muffs, namely ear muffs, hand muffs, artificial fur muffs, fur muffs; knitted clothing in the nature of tops, t-shirts, shirts, sweaters, sweatshirts, hooded sweatshirts, pullovers, jackets, coats, shortalls, overalls, skirts, rompers, coveralls, dresses, jumpers, bottoms, pants, shorts, scarves, shawls, gloves, mittens and socks; Underclothing; Underwear; camisoles; Brassieres; Clothing for gymnastics, namely, leotards, tights, t-shirts and leggings; Ponchos; Rainwear; rain boots; Galoshes; Fleece clothing in the nature of tops, pullovers, sweatshirts, hooded sweatshirts, sweaters, vests, jackets, coats, overcoats, bottoms, pants, leggings, scarves, shawls, socks, slippers, gloves, mittens, headbands, hats, caps being headwear, berets and beanies; Woven clothing in the nature of tops, bottoms, dresses, skirts, shirts, jackets and coats; Swimsuits, swimwear, bathing suit cover-ups and beach cover-ups; Wetsuits and rash guards; Sleepwear and pajamas; Bath robes, bathing and shower caps and bath slippers; Headwear, namely, hats, caps, visors, berets, beanies and headbands; Socks, stockings and slippers; Belts, suspenders, neckwear being neck bands, neckties, bow ties, scarves, shawls, bandanas and muffs, namely ear muffs, hand muffs, artificial fur muffs, fur muffs; Footwear namely, athletic footwear, casual footwear and formal footwear; slippers, thong footwear, sandals and boots; Sleep masks for eliminating light; infant's and children's clothing, namely, tops, tank tops, t-shirts, shirts, sweaters, sweatshirts, hooded sweatshirts, pullovers, jackets, coats, overcoats, parkas, jogging suits, jerseys, shortalls, overalls, one-piece fitted garments for children, skirts, rompers, coveralls, dresses, jumpers, bottoms, pants, shorts, leggings, belts, socks, slippers, cloth bibs, scarves and shawls; Infant's and children's underclothing, underwear, camisoles and brassieres; Children's clothing for gymnastics, namely, leotards, tights, t-shirts and leggings; Infant's and children's knitted clothing in the nature of tops, t-shirts, shirts, sweaters, sweatshirts, hooded sweatshirts, pullovers, jackets, coats, overcoats, shortalls, overalls, skirts, rompers, coveralls, dresses, jumpers, bottoms, pants, shorts, scarves, shawls and socks; infant's and children's fleece clothing in the nature

of tops, pullovers, sweatshirts, hooded sweatshirts, sweaters, vests, jackets, coats, overcoats, bottoms, pants, leggings, scarves, shawls, socks, slippers, gloves, mittens, headbands, hats, caps being headwear, berets and beanies; Children's woven clothing in the nature of tops, bottoms, dresses, skirts, shirts, jackets and coats; Infant's and children's swimsuits, swimwear, bathing suit cover-ups and beach cover-ups; Infant's and children's ponchos, rainwear, rain boots and galoshes; Children's wetsuits and rash guards; Infant's and children's sleepwear, pajamas, bath robes, bathing and shower caps and bath slippers; infant's and children's headwear, namely, hats, caps, visors, berets and beanies; Infant's and children's belts, suspenders, neckwear being neck bands, neckties, bow ties, scarves, shawls and bandanas; Infant's and children's socks and slippers; Costumes for use in role-playing games; Costumes for use in children's dress up play; Infant's and children's footwear; Paper clothing, namely, paper aprons and paper hats; Plush novelty hats.

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(3) Toys and playthings, namely, infant toys, stuffed toys, fantasy character toys and action figure toys, plush toys, dolls, puppets, soft sculpture dolls, teddy bears, board games, card games, chess games, chessboards, checkerboards, checkers, children's educational games for developing fine motor, cognitive and counting skills; Games and playthings, namely, action skill games, action target games, arcade-type electronic education video games, board games, card games, building games, educational card games, electronic educational game machines for children, hand held units for playing electronic games other than those adapted for use with an external display screen or monitor, promotional game cards and puzzle games, video game consoles for use with an external display screen or monitor, memory games; Playing cards; Puzzles; Wooden puzzles; Cardboard puzzles; Magnetic scribbles, namely, drawing toys comprised of drawing boards, magnetic styluses, and metal particles; Magnetic plush toys; Toy figurines; Freeflowing play gel; Squishable toys, namely, stress relief exercise toys; Squishable plush toys; Squeeze toys; Spinning fidget toys; return tops; Bric pix, namely, toy building blocks; Building block toys; Stacking toys and spinning tops; Blind bags containing toys, namely, carry bags sold filled with children's toys; Games and playthings, namely, action skill games, action target games, arcade-type electronic education video games, board games, card games, building games, educational card games, electronic educational game machines for children, hand held units for playing electronic games other than those adapted for use with an external display screen or monitor, promotional game cards, puzzle games; Video game consoles for use with an external display screen or monitor; Plastic character toys; Action figure toys; Toy figures; Articles of clothing for toys, attachable, wearable; Magnetic toy figurines; Bath and bathtub toys; Toy figures and play sets therefor; Action figures and accessories therefore; Toy figures attachable to mobile phones, pencils or key rings; Ride-on toys; Balls for sports and balloons; Balls for games; Playing balls;

Playground balls; Soccer balls; Baseballs; Tennis balls; Footballs; Volley balls; Rubber balls; Decorations and ornaments for Christmas trees; Christmas stockings; Toy vehicles; Toy mobiles; Surf boards; Snowboards; Skateboards; Snow skis; water skis; Toy air pistols; Toy pistols; Toy water guns; Backgammon games; Stacking toys; Building games; Spinning games, namely, games utilizing spinning tops and spinning fidget toys; Stacking games, namely, games utilizing stacking toys; Cups for dice; Darts; Dice; Doll beds; Doll clothes; Doll houses and doll rooms; Doll feeding bottles; Dominoes; Elbow guards for athletic use; Flippers for swimming; Floats for swimming; Floats for fishing; Flying discs; Automatic and coin-operated amusement game machines; Bats for games; Apparatus for electronic games other than those adapted for use with external display screen or monitor; Electronic game equipment for playing video games, namely, handheld units for playing video games other than those adapted for use with an external display screen or monitor; Gloves for games and sports, namely, baseball gloves, golf gloves, boxing gloves, hockey gloves, bowling gloves, football gloves; Practical jokes, namely, toy and novelty face masks; Toy foam novelty items, namely, foam fingers and hands; Kites and kite reels; Knee guards for athletic use; Marbles for games; Theatrical masks; Scale model vehicles; Rackets being tennis rackets, table tennis rackets, paddles for playing paddleball, badminton rackets, squash rackets; Infant's rattles; Ring toss games; Rocking horses; Roller skates; Slides for playgrounds; Soap bubbles dispenser toys, bubble making wand and solution sets; Spring boards; Play swimming pools; Swimming webs, namely, flippers; Toys for domestic pets; Play articles for swimming, water games sports and activities, namely, water pistols, water squirting toys, water globes; Beach balls; Amusement game machines; Bingo cards; Butterfly nets; Confetti; In-line roller skates; Kaleidoscopes; Radio-controlled toy vehicles; Snow globes; Amusement apparatus for use in arcades incorporating a video monitor; Stand-alone video output game machines; Coin or counter operated arcade games; Horizontal pinball machines; Hand-held units for playing electronic games for use with external display screen or monitor; Non-electric handheld action skill games; Parts for board games, card games, manipulative logic games, manipulative puzzles, computer games, and action-type target games; Paper face masks; Toy masks, namely, masquerade and Halloween masks; Water squirting toys; Dartboards; Swimming aids, namely, arm floats for recreational use; Swimming kick board flotation devices for recreational use; Swim boards for recreational use; Swim fins; Toy guns; Toy bakeware and toy cookware; Toy snow globes; Hockey sticks; Sling shots; Paper party hats; Tents for play; Teepees for play; Parts and fittings for consumer video game devices; Children's toy bicycles other than for transport, toy tricycles for children, toy scooters, ride-on toys, in-line skates, 4 wheel and learn to grow roller skates, elbow pads for athletic use, wrist guards for athletic use, knee pads for athletic use, accessories for toy scooters, party streamers; Inflatable

toys, Face masks being play things; Toy and novelty face masks; Paper face masks being play things; Toy drones.

Services (Classe de Nice & Énoncé(s))

- 41 (1) Entertainment media production services, namely, web-series production services for the Internet; animation production services; Multimedia entertainment software production services, namely, production of video and computer game software; Media production services, namely, video and film production; Entertainment services, namely, multimedia production services being web-series production; Entertainment services in the nature of development, creation, production and postproduction services of multimedia entertainment content namely television series; video and film production; Production of sound and music video recordings; Entertainment services, namely, an on-going multimedia program featuring subjects of general human interest incorporating live action and animation accessible by means of audio, video, web-based applications, mobile phone applications, computer networks and the Internet; entertainment services in the nature of live visual and audio performances by actors being live dramatic performances, live performances by musical bands and dancers being live dance; Entertainment services in the nature of live visual and audio performances, namely, musical band, rock group, gymnastic, dance and ballet performances; Entertainment services in the nature of live visual and audio performances, namely, musical, variety, news and comedy shows; Entertainment services, namely, an on-going series of short multimedia programs featuring subjects of general human interest incorporating live action and animated performances by fictional and non-fictional characters distributed via a global computer network; Entertainment services, namely, providing on-going short webisodes being web-series featuring subjects of general human interest incorporating live action and animation via a website on a global computer network; Entertainment services, namely, providing non-downloadable animated and live action animated videos in the field of on-going short multimedia programs featuring subjects of general human interest via a website; Providing entertainment information in the field of video games via an interactive website; Providing entertainment information in the field of an on-going multimedia web-series featuring subjects of general human interest via an interactive website; Providing on-line non-downloadable journals, namely, blogs featuring entertainment information in the field of computer games, video games, cartoons and general entertainment; Entertainment services, namely, providing on-going short webisodes being web-series featuring subjects of general human interest incorporating live action and animation via a global computer network and the Internet.

Revendication(s)

Priority Filing Date: October 19, 2020, Country or Office: UNITED STATES OF AMERICA, Application No. 90263854 in association with the same kind of goods (1)

Priority Filing Date: October 19, 2020, Country or Office: UNITED STATES OF AMERICA, Application No. 90263876 in association with the same kind of goods (2)

Priority Filing Date: October 19, 2020, Country or Office: UNITED STATES OF AMERICA, Application No. 90263891 in association with the same kind of goods (3)

Priority Filing Date: October 19, 2020, Country or Office: UNITED STATES OF AMERICA, Application No. 90263907 in association with the same kind of services

Historique des actions

Action	Date de l'action	Date d'échéance	Commentaires
Produite	2020-10-21		
Créé	2020-10-21		
Formalisée	2020-10-21		
Lettre d'évaluation préalable envoyée	2022-05-25		Multiple Reasons
Recherche enregistrée	2024-09-06		
Premier rapport de l'examineur	2024-09-06	2025-03-06	
Correspondance créée	2025-04-08	2025-10-08	
Approuvée	2025-09-04		APPROVED BY PROGRAM EX200M1
Avis d'approbation envoyé	2025-09-04		APPROVED BY PROGRAM EX200M1
Publiée	2025-11-12		Vol.72 Issue 3707
Enregistrement en attente	2026-01-30		
Enregistrée	2026-01-30	2036-01-30	